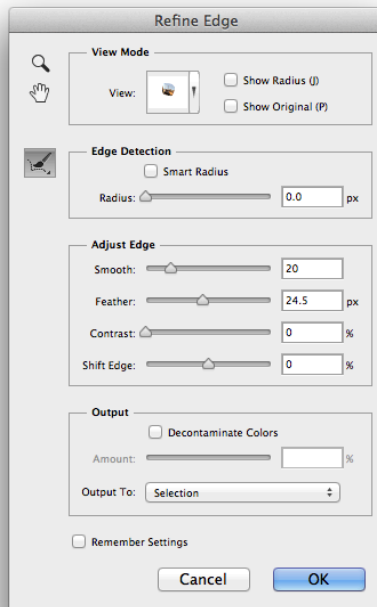


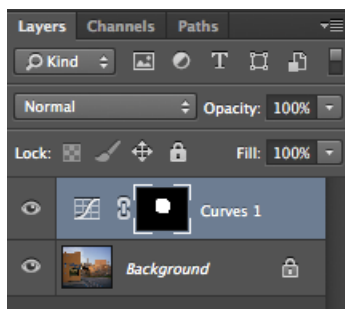
Applying Local Corrections to an Image (Beyond Dodging and Burning)

You may only wish to change the way part of your image looks rather than affecting the whole image. This is one of many ways to do this, so I encourage you to experiment. This technique works equally well for both color and b/w images. The only difference is that you would only be adjusting tones for a b/w image, but for color you may adjust tones as well as color balance just one area of your image.

1. Make a rough selection around the area you want to change. The regular **Lasso** tool works well most of the time.
2. Go to **Select>Refine Edge** command which should bring up options for adjusting the edge of your selection.



3. Use the **Feather** slider to adjust how blended your selection border should become, then click OK.
You should now have a modified selection border although the “marching ants” will not show the applied blending.
4. Make a **Curves adjustment layer** and press OK, without making any changes.
Your new layer will have a B&W mask that shows where the adjustment is being applied.



5. Rename that adjustment layer with a name describing the area of the image, (i.e tree trunk, or background, etc).
6. Double Click the adjustment layer and you'll be able to make changes to its curve.
As you do, notice that only the previously selected area is being changed.
7. These local adjustment layers can be stacked on top of your initial global adjustment layer.
Make as many as needed for each area of the image you wish to adjust.